Uvicorn ASGI web server

START HERE

`uvicorn main:app`
Serve an ASGI app

`uvicorn main:app --reload`
Restart on code change

`uvicorn main:app --host 0.0.0.0`
Listen on all interfaces

`uvicorn main:app --port 8080`
Pick the port

`uvicorn main:app --workers 4`
Four worker processes

`uvicorn --factory main:create_app`
Call an app factory

`uvicorn main:app --log-level debug`
More logging

`uvicorn main:app --proxy-headers`
Trust X-Forwarded-*

Client browser → HTTPS → **nginx** TLS, static → unix socket → **Uvicorn** HTTP and ASGI → ASGI → **Your app** FastAPI etc.

CONCEPTS

main:app means module:variable. Uvicorn serves ASGI apps (FastAPI, Starlette, Django ASGI) and listens on 127.0.0.1:8000 by default.

Defaults to 127.0.0.1, so a container needs --host 0.0.0.0 or it is unreachable from outside.

--reload and --workers cannot be combined. Use --reload for development only, workers or Gunicorn for production.

RUN

`uvicorn <module>:<app>`
Serve an ASGI app

`uvicorn --factory <module>:<func>`
Treat app as a factory
The function takes no arguments and returns the app.

`uvicorn <module>:<app> --reload`
Auto-restart on file change
Development only.

`uvicorn <module>:<app> --workers <n>`
Run n worker processes
Defaults to $WEB_CONCURRENCY, else 1.

`uvicorn --app-dir <dir> <module>:<app>`
Look for the app in a directory

`uvicorn --env-file <file> <module>:<app>`
Load environment from a file

`uvicorn --interface wsgi <module>:<app>`
Serve a WSGI app

`uvicorn --lifespan <auto|on|off>`
Control startup/shutdown events

`uvicorn --version`
Print the version

`uvicorn --help`
List all options

`python -m uvicorn <module>:<app>`
Run via the interpreter
Uses the interpreter's environment, handy in venvs.

BINDING

`--host <addr>`
Bind address (default 127.0.0.1)

BINDING (cont.)

`--port <n>`
Bind port (default 8000)
0 picks a free port.

`--uds <path>`
Bind a Unix socket

`--fd <n>`
Use an inherited socket descriptor
For supervisors that hand over the socket.

`--backlog <n>`
Connection backlog size

`--root-path <prefix>`
App mounted below a URL path

Common bind choices

Goal	Flags
Local only	`(default)`
Container / LAN	`--host 0.0.0.0`
Behind nginx	`--uds /run/app.sock`
Any free port	`--port 0`

RELOAD

`--reload`
Watch files and restart

`--reload-dir <dir>`
Watch this directory only
Repeatable. Stops it scanning venvs and node_modules.

`--reload-include <glob>`
Also watch matching files
Only has an effect when watchfiles is installed.

`--reload-exclude <glob>`
Ignore matching files
Only has an effect when watchfiles is installed.

Install uvicorn[standard] to get watchfiles for faster, glob-aware reloading.

WORKERS AND LIMITS

`--workers <n>`
Number of worker processes

`--limit-concurrency <n>`
Answer 503 above n connections

`--limit-max-requests <n>`
Restart a process after n requests

`--limit-max-requests-jitter <n>`
Stagger those restarts

`--timeout-keep-alive <sec>`
Idle keep-alive timeout (default 5)
Keep it above the proxy's upstream keep-alive time.

WORKERS AND LIMITS (cont.)

`--timeout-graceful-shutdown <sec>`
Max wait on shutdown

`kill -HUP <pid>`
Gracefully restart workers
Works with --workers, not on Windows.

`kill -TTIN <pid>` / `kill -TTOU <pid>`
Add / remove one worker

Under --workers, Uvicorn spawns processes rather than forking, so it also works on Windows (signals do not).

PROTOCOLS

`--http <impl>`
h11 or httptools

`--loop <impl>`
asyncio or uvloop

`--ws <lib>`
websockets, websockets-sansio, wsproto

`--ws-max-size <bytes>`
Largest WebSocket message

`--ws-ping-interval <sec>`
WebSocket ping interval

`--ws-ping-timeout <sec>`
WebSocket ping timeout

`--header <Name:Value>`
Add a default response header

`--no-server-header`
Drop the Server header

LOGGING

`--log-level <level>`
critical, error, warning, info, debug, trace

`--no-access-log`
Silence request lines

`--access-log`
Enable request lines (default)

`--use-colors / --no-use-colors`
Force or disable coloured logs

`--log-config <file>`
Logging config (.ini, .json, .yaml)

HTTPS AND PROXIES

`--ssl-keyfile <key> --ssl-certfile <crt>`
Serve HTTPS directly

`--proxy-headers`
Read X-Forwarded-For and -Proto
On by default; only trusted IPs are honoured.

HTTPS AND PROXIES (cont.)

`--no-proxy-headers`
Ignore forwarded headers

`--forwarded-allow-ips <ips>`
Trusted proxy IPs or sockets
Default 127.0.0.1,::1 (or $FORWARDED_ALLOW_IPS). '' trusts everyone: only if your proxy strips client-sent headers.*

Behind nginx over a Unix socket, set X-Forwarded-For and X-Forwarded-Proto in the proxy and list the proxy in --forwarded-allow-ips.

GUNICORN AND CODE

Gunicorn with Uvicorn workers

```
pip install uvicorn-worker
gunicorn main:app -w 4 -k
uvicorn_worker.UvicornWorker
```

uvicorn.workers.UvicornWorker still exists but is deprecated; the docs recommend the separate uvicorn-worker package. Use UvicornH11Worker on PyPy.

Run from Python

```
import uvicorn
if __name__ == "__main__":
    uvicorn.run("main:app",
host="0.0.0.0", port=8000,
reload=True)
```

Pass an import string, not the app object, to uvicorn.run when using reload or workers.

RECIPES

Dev server

```
uvicorn main:app --reload --
reload-dir src \
  --log-level debug
```

Container entrypoint

```
uvicorn main:app --host 0.0.0.0
--port 8000 \
  --proxy-headers --forwarded-
allow-ips '*' \
  --no-access-log
```

Behind nginx on a socket

```
uvicorn main:app --uds /run/
app.sock --workers 4 \
  --proxy-headers
# nginx: proxy_pass http://
unix:/run/app.sock;
```

Local HTTPS

```
mkcert localhost
uvicorn main:app --ssl-keyfile
localhost-key.pem \
  --ssl-certfile localhost.pem
```