tmuxinator tmux session templates

START HERE

`tmuxinator new <project>`
Create a project file

`tmuxinator start <project>`
Launch its session

`tmuxinator edit <project>`
Change the layout

`tmuxinator list`
See all projects

`tmuxinator stop <project>`
Kill its session

`tmuxinator new --local`
Config in this repo

`tmuxinator doctor`
Check your setup

`alias mux=tmuxinator`
Shorter command

CONCEPTS

A project is a YAML file that describes one tmux session: windows, panes and the commands each runs.

Project file name, root, hooks
  Window layout, root
    Pane command

tmuxinator only builds the session; once it runs, you work in plain tmux.

YAML indentation matters: a window name and its settings are nested one level below the window list entry.

PROJECTS

`tmuxinator new <project>`
Create a project and open it in $EDITOR

`tmuxinator edit <project>`
Edit an existing project file

`tmuxinator list`
List configured projects

`tmuxinator open <project>`
Open a project, creating it if missing

`tmuxinator copy <old> <new>`
Duplicate a project

`tmuxinator delete <project>`
Remove a project file

PROJECTS (cont.)

`tmuxinator new <project> <session>`
Build a project from a running tmux session
Records windows, layouts, panes and root of the live session.

`tmuxinator implode`
Remove all configs, aliases and scripts
Destructive: deletes every project you have.

START AND STOP

`tmuxinator start <project>`
Create the session and attach

`tmuxinator start`
Start from ./.tmuxinator.yml

`tmuxinator stop <project>`
Stop a project's session

`tmuxinator stop-all`
Stop every active project

`tmuxinator start <project> -n <name>`
Use a custom session name

`tmuxinator start <project> -p <file>`
Use a specific config file
Overrides the project name and any local file.

`tmuxinator start <project> --append`
Add windows to the current session

`tmuxinator start <project> <arg>`
Pass positional args to the template

START AND STOP (cont.)

`tmuxinator start <project> <key>=<value>`
Pass named settings to the template

PROJECT FILE: TOP LEVEL

`name: <name>`
Session name (no dots)
Dots are not allowed: tmux uses them to separate windows and panes.

`root: ~/code/app`
Directory every window starts in

`windows:`
List of window definitions

`startup_window: <name>`
Window selected on start

`startup_pane: <index>`
Pane selected in that window

`pre_window: <cmd>`
Run before every pane's commands

`attach: false`
Create the session without attaching

`tmux_options: -f <file>`
Extra options passed to tmux

WINDOWS AND PANES

`- editor: vim`
Window with a name and one command

WINDOWS AND PANES (cont.)

`layout: main-vertical`
Pane layout for the window
Also even-horizontal, even-vertical, main-horizontal, tiled, or a custom layout string.

`panes:`
List of panes in the window

`- logs: tail -f log/dev.log`
Named pane running a command

`root: <dir>`
Window-specific root directory

`focused_pane: <index or name>`
Pane that gets focus on start

`synchronize: before`
Type into all panes at once
before: on from the start; after: on once the pane commands have run.

`- ssh me@host / cd /var/log`
Several commands via send-keys
List the commands under a key; works over SSH.

HOOKS AND TEMPLATES

`on_project_start: <cmd>`
Run on every start

`on_project_first_start: <cmd>`
Run only when the session is created

HOOKS AND TEMPLATES (cont.)

`on_project_exit: <cmd>`
Run when you detach

`on_project_stop: <cmd>`
Run on tmuxinator stop

`<%= ENV["<VAR>"] %>`
Insert an environment variable

`<%= @args[0] %>`
Insert a positional argument

`<%= @settings["<key>"] %>`
Insert a key=value setting

SETUP AND DEBUG

`tmuxinator doctor`
Check tmux, editor and shell setup

`tmuxinator debug <project>`
Print the shell commands it would run

`tmuxinator version`
Show the installed version

`tmuxinator help <command>`
Help for one command

`gem install tmuxinator`
Install via RubyGems

`export EDITOR=<editor>`
Editor used by new, open, edit

`export TMUXINATOR_CONFIG=<dir>`
Config dir, checked first
Order: $TMUXINATOR_CONFIG, $XDG_CONFIG_HOME/tmuxinator, ~/.tmuxinator.

SETUP AND DEBUG (cont.)

A ./.tmuxinator.yml in the current directory is used when no named project matches.

If pane commands get lost or garbled, move them into a script and source it from the pane.

DISABLE_AUTO_TITLE=true in your shell RC fixes wrong window names.

RECIPES

Dev project

```
name: app
root: ~/code/app
startup_window: editor
windows:
  - editor: vim
  - server: bin/rails server
  - logs: tail -f log/
development.log
```

Editor with side panes

```
windows:
  - main:
      layout: main-vertical
      panes:
        - vim
        - git status
        - guard
```

Per-repo setup

```
cd ~/code/app
tmuxinator new --local app
tmuxinator start
```

Parametrised start

```
# in the YAML: root: <%=
@settings["dir"] %>
tmuxinator start work dir=~/
code/api
```