Starship Cross-shell prompt

CONCEPTS

> Starship is one binary for every shell: the shell calls it to draw each prompt, and one starship.toml configures them all.

> Icons need a Nerd Font set in your terminal; without one use the no-nerd-font preset.

INSTALL AND INIT

`curl -sS https://starship.rs/install.sh | sh`
Install latest (Linux, macOS)

`brew install starship`
Install with Homebrew

`eval "$(starship init bash)"`
Enable in ~/.bashrc

`eval "$(starship init zsh)"`
Enable in ~/.zshrc

`starship init fish | source`
Enable in ~/.config/fish/config.fish

CONFIG FILE

`~/.config/starship.toml`
Default config file

`export STARSHIP_CONFIG=`*`<path>`*
Use another config file

`starship config`
Open config in $VISUAL / $EDITOR

`starship print-config`
Show config merged with defaults

FORMAT STRINGS

Syntax

Write	Meaning
`$name`	Insert variable or module
`[text](style)`	Styled text group
`(...)`	Hide if all variables inside are empty
`\$ \[ \]`	Escape literal characters

FORMAT STRINGS (cont.)

`format = '$all'`
Prompt layout (default)

`add_newline = false`
No blank line between prompts

MODULES

`success_symbol = '[❯](bold green)'`
Symbol after success

`error_symbol = '[❯](bold red)'`
Symbol after failure

`[directory] truncation_length = 3`
Parent dirs shown

`[cmd_duration] min_time = 2_000`
Show slow commands (ms)

`[time] disabled = false`
Show a clock (off by default)

`[status] disabled = false`
Show exit codes (off by default)

`[nodejs] disabled = true`
Switch a module off

CUSTOM MODULES

`[custom.`*`<name>`*`]`**
Define your own module

`command = 'git rev-parse --short HEAD'`
Output to display

DEBUG AND TUNING

`starship explain`
List what each shown module says

`starship timings`
Show module render times

PRESETS

`starship preset --list`
List presets

`starship preset `*`<name>`*` -o ~/.config/starship.toml`**
Write a preset as your config