redis-cli Redis command line

START HERE

redis-cli
Open interactive prompt

GET *<key>*
Read it back

redis-cli -h *<host>* **-p** *<port>*
Connect to a server

redis-cli --scan --pattern '*<pat>*'
List keys safely

PING
Check the connection

INFO memory
Server stats section

SET *<key>* *<value>*
Store a string

HELP *<command>*
Built-in syntax help

Input args, stdin, prompt → **RESP** → **redis-cli** modes and flags → **TCP / TLS** → **Server** db 0-15, cluster → **typed reply** → **Output** tty, raw, csv, json

CONCEPTS

Every redis-cli call sends one command and prints the typed reply. On a terminal you see (integer) or quotes; piped output switches to raw automatically.

Keys live in numbered databases (-n or SELECT). Cluster mode has only database 0.

Never run KEYS * or FLUSHALL on a production instance: KEYS blocks the server, FLUSHALL deletes every database. Use --scan and think twice.

CONNECT

redis-cli -h *<host>* **-p** *<port>*
Connect to host and port

redis-cli -u redis:// *<user>*:*<pass>*@*<host>*:*<port>*/*<db>*
Connect with a URI
Use the rediss:// scheme for TLS; user and db are optional

redis-cli -n *<db>*
Start in database number

redis-cli --user *<name>* **--askpass**
Log in, prompt for password

REDISCLI_AUTH=*<pass>* **redis-cli**
Pass password via environment
Avoids the password showing in the process list, unlike -a

redis-cli -a *<pass>*
Authenticate with a password
Prints a warning; silence with --no-auth-warning

redis-cli --tls --cacert *<ca.crt>*
Connect over TLS

redis-cli -c
Follow cluster redirects

RUN AND SCRIPT

redis-cli *<command>* **[args]**
Run one command and exit

redis-cli --raw *<command>*
Plain output without type labels

redis-cli --csv *<command>*
Reply as CSV

redis-cli --json *<command>*
Reply as JSON
Defaults to RESP3 replies; add -2 for RESP2

RUN AND SCRIPT (cont.)

redis-cli -x SET *<key>* < *<file>*
Use stdin as last argument

redis-cli < *<commands.txt>*
Run commands from a file

redis-cli -r *<n>* **-i** *<sec>* *<command>*
Repeat a command
-r -1 repeats forever

redis-cli -e *<command>*
Exit non-zero on error reply

redis-cli --eval *<script.lua>* *<key>* **,** *<arg>*
Run a Lua script
The comma separates KEYS from ARGV

redis-cli --pipe < *<file>*
Bulk-load raw protocol

PROMPT

HELP *<command>*
Show syntax of a command

HELP @*<group>*
List commands of a group
Groups include @string, @list, @hash, @set, @sorted_set, @stream

SELECT *<db>*
Switch database

Tab
Complete command names

Ctrl+R
Search history

quit / exit
Leave the prompt

KEYS

EXISTS *<key>*
Does the key exist

DEL *<key>*
Delete a key

UNLINK *<key>*
Delete in the background

TYPE *<key>*
Show the key's type

EXPIRE *<key>* *<seconds>*
Set a time to live

TTL *<key>*
Seconds left (-1 none, -2 gone)

SCAN *<cursor>* **MATCH** *<pat>* **COUNT** *<n>*
Iterate keys in steps
Repeat with the returned cursor until it is 0

DBSIZE
Count keys in this database

MEMORY USAGE *<key>*
Bytes used by a key

STRINGS AND COUNTERS

SET *<key>* *<value>*
Store a string

GET *<key>*
Read a string

SET *<key>* *<value>* **EX** *<seconds>* **NX**
Set with TTL if missing
A simple lock or cache-fill pattern

MSET *<k1>* *<v1>* *<k2>* *<v2>*
Set several keys

MGET *<k1>* *<k2>*
Get several keys

INCR *<key>*
Add 1 to a counter

INCRBY *<key>* *<n>*
Add n to a counter

HASHES AND LISTS

HSET *<key>* *<field>* *<value>*
Set hash fields

HGET *<key>* *<field>*
Read one field

HGETALL *<key>*
Read all fields

LPUSH *<key>* *<value>*
Push on the left

RPUSH *<key>* *<value>*
Push on the right

LRANGE *<key>* **0 -1**
Read the whole list

LPOP *<key>*
Pop from the left

SETS AND SORTED SETS

SADD *<key>* *<member>*
Add set members

SMEMBERS *<key>*
List set members

SISMEMBER *<key>* *<member>*
Test membership

ZADD *<key>* *<score>* *<member>*
Add with a score

ZRANGE *<key>* **0 -1 WITHSCORES**
Read by rank

ZREVRANGE *<key>* **0 9**
Top 10 by score
Deprecated since 6.2; ZRANGE <key> 0 9 REV does the same

STREAMS AND PUB/SUB

XADD *<key>* * *<field>* *<value>*
Append a stream entry

STREAMS AND PUB/SUB (cont.)

XRANGE *<key>* **- +**
Read all entries

PUBLISH *<channel>* *<message>*
Send a message

SUBSCRIBE *<channel>*
Listen on a channel

PSUBSCRIBE '*<pattern>*'
Listen on a pattern

INSPECT AND MONITOR

INFO
Full server report

INFO *<section>*
One section (memory, stats, ...)

CLIENT LIST
Show connected clients

SLOWLOG GET 10
Latest slow commands

CONFIG GET *<pattern>*
Read settings

MONITOR
Stream every command
Costly under load; stop with Ctrl+C

redis-cli --stat
Rolling server stats

redis-cli --bigkeys
Largest key per type

redis-cli --memkeys
Largest keys by memory

redis-cli --scan --pattern '*<pat>*'
List matching keys

redis-cli --latency
Measure round-trip time

RECIPES

Delete keys by pattern safely

```
redis-cli --scan --pattern
'session:*' | head
# looks right? then delete in
batches (repeat -h/-a/-n flags
on both calls)
redis-cli --scan --pattern
'session:*' | xargs -d '\n' -n
100 redis-cli UNLINK
```

Bulk load from a command file

```
# data.txt holds one command
per line
redis-cli < data.txt
# or raw protocol for millions
of rows
redis-cli --pipe < data.resp
```

Back up and count a prefix

```
redis-cli --rdb backup.rdb
redis-cli --scan --pattern
'user:*' | wc -l
redis-cli --json HGETALL user:1
| jq
```