redis-cli Redis command line

START HERE

redis-cli
Open interactive prompt

GET *<key>*
Read it back

redis-cli -h *<host>* **-p** *<port>*
Connect to a server

redis-cli --scan --pattern *'<pat>'*
List keys safely

PING
Check the connection

INFO memory
Server stats section

SET *<key> <value>*
Store a string

HELP *<command>*
Built-in syntax help

Input args, stdin, prompt → RESP → **redis-cli** modes and flags → TCP / TLS → **Server** db 0-15, cluster → typed reply → **Output** tty, raw, csv, json

CONCEPTS

Every redis-cli call sends one command and prints the typed reply. On a terminal you see (integer) or quotes; piped output switches to raw automatically.

Keys live in numbered databases (-n or SELECT). Cluster mode has only database 0.

Never run KEYS * or FLUSHALL on a production instance: KEYS blocks the server, FLUSHALL deletes every database. Use --scan and think twice.

CONNECT

redis-cli -h *<host>* **-p** *<port>*
Connect to host and port

redis-cli -u redis:// *<user>*:*<pass>*@*<host>*:*<port>*/*<db>*
Connect with a URI
Use the rediss:// scheme for TLS; user and db are optional

redis-cli -n *<db>*
Start in database number

redis-cli -s *<socket>*
Connect over a Unix socket

redis-cli --user *<name>* **--askpass**
Log in, prompt for password

REDISCLI_AUTH=*<pass>* **redis-cli**
Pass password via environment
Avoids the password showing in the process list, unlike -a

redis-cli -a *<pass>*
Authenticate with a password
Prints a warning; silence with --no-auth-warning

redis-cli --tls --cacert *<ca.crt>*
Connect over TLS

redis-cli -3
Use the RESP3 protocol

redis-cli -c
Follow cluster redirects

CONNECT *<host> <port>*
Switch server in the prompt

RUN AND SCRIPT

redis-cli *<command>* **[args]**
Run one command and exit

RUN AND SCRIPT (cont.)

redis-cli --raw *<command>*
Plain output without type labels

redis-cli --csv *<command>*
Reply as CSV

redis-cli --json *<command>*
Reply as JSON
Defaults to RESP3 replies; add -2 for RESP2

redis-cli -x SET *<key> < <file>*
Use stdin as last argument

redis-cli < *<commands.txt>*
Run commands from a file

redis-cli -r *<n>* **-i** *<sec> <command>*
Repeat a command
-r -1 repeats forever

redis-cli -e *<command>*
Exit non-zero on error reply

redis-cli --eval *<script.lua> <key> , <arg>*
Run a Lua script
The comma separates KEYS from ARGV

redis-cli --pipe < *<file>*
Bulk-load raw protocol

PROMPT

HELP *<command>*
Show syntax of a command

HELP @*<group>*
List commands of a group
Groups include @string, @list, @hash, @set, @sorted_set, @stream

SELECT *<db>*
Switch database

Tab
Complete command names

Ctrl+R
Search history

quit / exit
Leave the prompt

KEYS

EXISTS *<key>*
Does the key exist

DEL *<key>*
Delete a key

UNLINK *<key>*
Delete in the background

TYPE *<key>*
Show the key's type

EXPIRE *<key> <seconds>*
Set a time to live

KEYS (cont.)

TTL *<key>*
Seconds left (-1 none, -2 gone)

SCAN *<cursor>* **MATCH** *<pat>* **COUNT** *<n>*
Iterate keys in steps
Repeat with the returned cursor until it is 0

DBSIZE
Count keys in this database

MEMORY USAGE *<key>*
Bytes used by a key

STRINGS AND COUNTERS

SET *<key> <value>*
Store a string

GET *<key>*
Read a string

SET *<key> <value>* **EX** *<seconds>* **NX**
Set with TTL if missing
A simple lock or cache-fill pattern

MSET *<k1> <v1> <k2> <v2>*
Set several keys

MGET *<k1> <k2>*
Get several keys

INCR *<key>*
Add 1 to a counter

HASHES AND LISTS

HSET *<key> <field> <value>*
Set hash fields

HGET *<key> <field>*
Read one field

HGETALL *<key>*
Read all fields

LPUSH *<key> <value>*
Push on the left

RPUSH *<key> <value>*
Push on the right

LRANGE *<key>* **0 -1**
Read the whole list

SETS AND SORTED SETS

SADD *<key> <member>*
Add set members

SMEMBERS *<key>*
List set members

ZADD *<key> <score> <member>*
Add with a score

ZRANGE *<key>* **0 -1 WITHSCORES**
Read by rank

STREAMS AND PUB/SUB

XADD *<key>* ***** *<field> <value>*
Append a stream entry

XRANGE *<key>* **- +**
Read all entries

PUBLISH *<channel> <message>*
Send a message

SUBSCRIBE *<channel>*
Listen on a channel

PSUBSCRIBE *'<pattern>'*
Listen on a pattern

INSPECT AND MONITOR

INFO
Full server report

INFO *<section>*
One section (memory, stats, ...)

SLOWLOG GET 10
Latest slow commands

MONITOR
Stream every command
Costly under load; stop with Ctrl+C

redis-cli --stat
Rolling server stats

redis-cli --bigkeys
Largest key per type

redis-cli --scan --pattern *'<pat>'*
List matching keys

redis-cli --latency
Measure round-trip time

RECIPES

Delete keys by pattern safely

```
redis-cli --scan --pattern
'session:*' | head
# looks right? then delete in
batches (repeat -h/-a/-n flags
on both calls)
redis-cli --scan --pattern
'session:*' | xargs -d '\n' -n
100 redis-cli UNLINK
```

Bulk load from a command file

```
# data.txt holds one command per
line
redis-cli < data.txt
# or raw protocol for millions
of rows
redis-cli --pipe < data.resp
```

Back up and count a prefix

```
redis-cli --rdb backup.rdb
redis-cli --scan --pattern
'user:*' | wc -l
redis-cli --json HGETALL user:1
| jq
```