Kotlin JVM language and compiler

CONCEPTS

Types are non-null by default: String cannot hold null, String? can.

hello.kt source
↓ kotlinc
hello.jar bytecode
↓ -include-runtime
JVM java -jar
↓
Output stdout

COMPILER AND RUNNER

kotlinc *<file>*.**kt -d** *<dir>*
Compile to class files

kotlinc *<file>*.**kt -include-runtime -d** *<out>*.**jar**
Self-contained jar

java -jar *<out>*.**jar**
Run a self-contained jar

kotlinc -script *<file>*.**kts**
Run a Kotlin script

kotlinc -cp *<path>* *<file>*.**kt**
Set the classpath

kotlinc -version
Print compiler version

VARIABLES AND TYPES

val *<n>*: *<T>* = *<v>*
Read-only value

var *<n>* = *<v>*
Mutable variable, inferred type

"Hi $<name>** ${**<expr>**}"**
String template

<x> **is** *<T>*
Type check with smart cast

<a>..*<b>* / *<a>* **until** *<b>*
Inclusive / exclusive range

NULL SAFETY

<T>?
Nullable type

<x>?.*<member>*
Safe call

<x> ?: *<default>*
Elvis: fallback if null

NULL SAFETY (cont.)

<x>?.**let { **<block>** }**
Run only if not null

FUNCTIONS AND LAMBDAS

fun *<n>*(*<p>*: *<T>* = *<d>*): *<R>* **{ }**
Function with default value

fun *<n>*(*<p>*: *<T>*) = *<expr>*
Expression body

{ *<x>* → *<expr>* **}**
Lambda

it
Implicit single lambda parameter

fun *<T>*.*<n>*(): *<R>*
Extension function

CLASSES AND OBJECTS

class *<N>*(**val** *<p>*: *<T>*)
Class with primary constructor

data class *<N>*(**val** *<p>*: *<T>*)
equals, copy, toString for free

CONTROL FLOW

if (*<c>*) *<a>* **else** *<b>*
Conditional expression

when (*<x>*) **{** *<v>* → *<r>*; **else** → *<d>* **}**
Pattern-style switch

for (*<i>* **in** *<range>*) **{ }**
Loop over range or iterable

COLLECTIONS

listOf(*<a>*, *<b>*)
Read-only list

mutableListOf(*<a>*)
Mutable list

mapOf(*<k>* **to** *<v>*)
Read-only map

<c>.**map { **<expr>** }**
Transform each element

<c>.**filter { **<cond>** }**
Keep matching elements

COROUTINES

suspend fun *<n>*()
Function that can suspend